

State of Louisiana
Parish of Vernon



**VERNON PARISH POLICE JURY
REGULAR MEETING
MONDAY, DECEMBER 16, 2024
10:00 AM**

**PARISH GOV'T COMPLEX BUILDING
300 S. 3RD STREET, 2ND FLOOR
LEESVILLE, LOUISIANA**

AGENDA

If any person not attending the meeting desires to submit comments on any item(s) listed on the meeting agenda, they may submit their comment(s) no later than 8:00 a.m. on Monday, December 16, 2024. Comments may be submitted as follows:

- *Via email to vppj@vppjla.com*
- *Via fax at 337-238-0240*
- *Drop off written comments at the Parish Government Complex Building*

1. Call to Order
2. Invocation
3. Pledge of Allegiance
4. Roll Call
5. Visitors
6. Public Comment
7. **RECOGNIZE:** Jessica Herring, Today's Country 105.7 "The News Lady"
8. Committee Reports:

1. Capital Properties
2. Carbon Sequestration
3. Econ. Development & Planning
4. Equipment
5. Finance
6. Fire Protection and Solid Waste

7. Lakes
8. Permit & Claims
9. Personnel
10. Road Maintenance & Construction
11. Veterans Affairs
12. Ways & Means

9. Motion to adopt the official listing of Off-System Bridges and adopt a resolution stating the Police Jury has followed all guidelines as required for participation in the Off-System Bridge Replacement Program.
10. Motion to approve approving and accepting Right-of-Way received from Mrs. Lorena Carr, 648 Eubanks Road, to install 2 culverts across the road (approximately 20' x 40' on the upstream side and downstream side).
11. Motion to adopt memorial resolutions for the following community members: Mrs. Betty Stokes, Mrs. Barbara White, Mr. Richard Fee, Mrs. Bonie Hardin.
12. Motion to authorize payment of all invoices as authorized by the Finance Committee and authorize payment of all expenditures above the budgeted amount from Ward Maintenance and/or Construction accounts.
13. Motion to adjourn.

In accordance with the Americans with Disabilities Act, if you need special assistance, please contact Belinda S. Diehl, Parish Secretary, at 337-238-0324, describing the assistance necessary.